Rashed Alrashed

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Skill Summary

• Backend: C#, .NET, SQL, Java, Python, C++

• Frontend: TypeScript, JavaScript, React, Angular, Flutter/Dart, HTML, CSS/SCSS

• Cloud & DevOps: Azure DevOps, Google Cloud, Firebase

• Tools & Other: Git, Linux, CI/CD, Bootstrap, Ant Design, MacOS, Windows

Experience

Software Engineer

May 2022 - Feb 2025

Oklahoma City, OK

Oklahoma Blood Institute:Optimized and refactored database indexing,

reducing query execution time from timeouts to near-instant performance

• Led full-stack development of BioLinked enterprise applications, integrating React Native, Angular, and C# APIs to enhance usability and scalability

- Designed and automated CI/CD pipelines in Azure DevOps, reducing deployment time and catching critical errors earlier in the development cycle
- Designed and implemented notification systems in React Native and Angular, streamlining critical alerts and improving real-time responsiveness
- Developed and implemented new features, enhancing system stability and increasing user engagement by integrating user-driven enhancements and optimizing core application
- Implemented TypeScript-based unit testing, helping in error detection and ensuring higher software reliability

Junior Consultant / Front-End Developer

January 2022 – May 2022

Rural Sourcing Inc:

Oklahoma City, OK

- Developed web applications using ReactJS, and Ant Design, including UI/UX design using Figma
- Collaborated in Agile teams, implementing search functionality, fixing bugs, and enhancing system performance

Software Engineer Intern

May 2021 - January 2022

Novaware Inc:

Oklahoma City, OK

- Built web applications using JavaScript, Firebase, and BootStrap
- Worked in an Agile environment, contributing to the full development cycle

Computer Science Ambassador / Research Assistant

January 2017 – August 2020

University of Central Oklahoma:

Edmond, OK

- Designed and taught Python-based programming lessons for educational research projects
- Conducted data analysis with SPSS, presenting findings at national conferences

Projects

Cat Feeder IoT Device Fall 2020

- Developed a sophisticated cat-feeding system utilizing a Raspberry Pi device programmed with Python
- Designed a user-friendly interface with a responsive website using JavaScript and a mobile application built with Flutter, providing seamless controls for users
- Implemented real-time video streaming functionality, allowing users to monitor their pets remotely

Voice Desktop Controller

Spring 2020

- Developed a desktop application enabling voice-command control of system functions, utilizing speech recognition and multi-threading for real-time execution
- Designed and implemented the voice controller module, ensuring seamless integration with system APIs
- Contributed to an open-source project (Apache 2.0 Licensed) on GitHub, collaborating with the V2C Development Team in a microservice-like architecture

Education

University of Central Oklahoma

Edmond, OK

Bachelor of Science in Computer Science

Fall 2016 - Fall 2020

Trine University (in progress)

Angola, IN

Masters of Science in Engineering Management (Expected Spring 2026)

Spring 2024 - Spring 2026